







June 30th: Use QR code to register; email ckelly88@kennesaw.edu for questions

Our main objective is to communicate new research and highlight research methods from Black and Latine perspectives that can broaden how we approach game studies. We expect attendees to come away with new research to cite, new ways to apply cultural studies to video games and to reflect on assemblages of power and how to identify/deconstruct them. Folks may also want to teach the games and texts from our presentations. Our panelists include Kishonna Gray, University of Michigan; Akil Fletcher, Princeton University; Regina Mills, Texas A&M University; Suiane Costa Ferreira, State University of Bahia (UNEB) Brazil; and Carlos Kelly, Kennesaw State University. As Black and Latine professors, we both study and inhabit our cultural experiences in ways that contribute to our academic and community interventions.